
Dinosaur Hunt - Vampires, Gargoyles, Mutants Hunter Expansion Pack Activation Code [cheat]



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Title: Dinosaur Hunt - Vampires, Gargoyles, Mutants Hunter Expansion Pack

Genre: Action, Adventure, Indie, Simulation

Developer:

ANPA.US

Publisher:

ANPA.US

Release Date: 22 Jan, 2016

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English







This game was a wonderful surprise!!!!!! For a game that came out around 2000 (or so) it still has a lot of WOW to it. The graphics are a bit dated but the immersion factor is definitely there!!!!.....being of the old school (the early years of PC flight simulator games) this is a big plus for me. I have windows 7 (64 bit) with an average computer system and the game runs perfect....no problems what so ever.. Trick & Treat is a fun little mystery/puzzle game made and published by Rabbiton using RPG Maker XV Ace. The game starts with Amelia & Charolette going out for Halloween. On their way to town Charolette informs Amelia about a haunted house that likes to prank people and that they should check it out. Amelia agrees but is a bit nervous as this is her first time celebrating Halloween. As they enter the huge mansion they are greeted by a mysterious male figure who informs them about a game that is to start and if they can solve the mystery of the mansion...he then vanishes and Charolette goes after him....leaving Amelia....alone...

This is how the game starts and from here you will explore the mansion checking out different rooms and solving puzzles while looking for candy and Charolette. The puzzles are fun and the mansion is exciting and creepy to explore, as things pop up and you hear noises as you explore. The story is good for what it is in this short game.

Gameplay wise you are solving puzzles and obtaining items to complete the riddles in game...the character is level 1 with about 300HP but you dont actually battle monsters or enemies in this game (so there is no xp or leveling up to increase your stats). The HP is more of a health bar as in some of the mansions rooms are traps that deal damage to you so you must tread carefully when exploring. Depending on certain actions or choices you make you can possibly get different endings (but there is 1 true ending). Achievement wise the game is fairly simple to get all 8 of them, some might be missible so I recommend using a walkthrough if you dont want to play multiple playthroughs.

Pros:

Fun Gameplay

Good Story

FREE!

Cons:

Short

Overall the game is super short about a hour or so with a guide, maybe a hour and a half without. I recommend trying it out if you like puzzle games. It has a nice story and great setting. **YOU CANNOT GO WRONG TRYING THIS OUT ESPECIALLY SINCE IT IS FREEEEEEEEEE..** The most **STRESSFULL** part of Hexcells series! It gives you 1 mistake only to complete the level on perfect and you will constantly stare for ages at the puzzle level with 1-2 cells remaining and 1 mistake left, but some levels literally give you no clue where the remaining cells should be! No clues! Just gamble!

Since 4th set of puzzle levels the difficulty reaches such level that you have to watch every step like a chess player and be super-duper concentrated and focused, but eventually you won't need your skills to finish the level on perfect, just luck.

Would be a nice pleasurable Puzzle game if had somemore logic in level design.... Despite my low expectations going into this, it still managed to sink even further after a few minutes of play. The graphics were around what I expected, very average. One can argue that its very outdated, but that wasn't my biggest issue. The physics and hit detection are absolute garbage. Pinball from Atari 2600 had better physics than this game.

I wouldn't even recommend this for the eye candy.. Apocalypse Pack is a decent skin pack, especially if you enjoy one of the characters in particular. I know D'Torah was my second favorite character to play in MKX, so it was worth it to me.. Note : Since English is not my native language so my english is not 100% correct.

At first I thought I would like to wait for some more review but after some time I think "F*ck it , I'll buy and I'll play myself". Well this game has some flaws in it but most of them you can overlook them.

Pro

- Great Concept

I really love this game concept. It's wide open. You can do whatever you want. From Fishing , Crafting , Fight some monster there is a lot of things to do in this game. But the problem lie itself in this game concept which I'll talk about that later in this review.

- BGM & Art

BGM in this game is really relaxing. Actually some of track in this game remind me of The Sims 1 and I really love The Sims 1 tracks.

I really love the art of this game. Look good to me

Con

- "Where the f*ck do I go"

Yes it really wide open and most of the time you don't know where you should go and what you should do. It's really confusing me. Because this game has no "main plot" (or it has but I just play for around hour so I don't know). So most of the time you'll just run around and don't know what to do next.

- Learning Curve

I don't know that this is because I'm bad at this game or this game really hard. At the first area I'm fine , I can take care of Monitor Lizard , Chicken but in the next area of this game. You'll face wolf and that wolf kill me in one hit. So I think maybe should I get some better equipment but the "better" equipment cost me a lot. So where do you get money? by doing quest and there is a lot of quest that impossible for you when you just start playing this game.

- No Exp bar

I look every where and I can't see any not only exp bar but "Level Indicator". So I don't know I ready to face some tougher enemy or not and I don't want to risk facing tougher monster and get wreck.

- Resolution

Even "Fit" in option still look bad for me. There is only three options. x1 which is really small , x2 which is ehh...still small and Fit which is look bad for my monitor.

Overall even it has some flaws this game is enjoyable. not the best RPG Game I ever play but at least you can kill some time in this game.. I love how the katanas have been modeled. You really need to cut with a proper motion and proper cutting angle to actually do some damage. Expect to sweat while playing.. did you just assume earth is round?. If you like pop-in, awful mobile ports, and an all around ♥♥♥♥♥ time, buy now!. I died literally 9 times in the first room....

Not for the meek but an awesome soundtrack and atmosphere. Can't beat the first boss yet, it reminds me of the old Megaman games, but in a 3 point perspective.

Kind of makes me wan to die though, as a Dark Souls, Cuphead, and fan of a challenge, to not be able to get past a little robot spider means developer did it right. Going to make you want to break your computer I think (dont do it though)

I NEED the soundtrack though, really 80's, can't wait to hear more.

Very addicting old-school turn-based RPG/Strategy. Subpar graphics (none really) but a fun and interesting storyline makes up for it.

8.5/10. As far as puzzle games go (which I love) this one isn't that great. Most of the "puzzles" aren't challenging/interesting, but require a lot of tedious trial and error. Not my thing.. If you do not want to get frustrated & after few maps to stuck in game do not buy it, if want it just for collection go ahead.

I planned to buy the mobile version of this games, but because of the id.ot who created spikey tunnels they won't see not even 1 cent anymore from now on. The thing is that the curenets are to strong, also if you get to close to the walls you get bumped somehow and sent straight into spikes.. and all this in a tunnel which is tighter than your creature.. Maybe the worst game I've ever seen....

Simply put, it's a funny game. Pretty short, lots of witty dialogue. Nothing brilliant or innovative, but definitely a fun short game.. This is basically a facebook game in fullscreen. There is nothing more to really say on this game.... I like this loco and the cars are great as well! My only complaint is the sound, but only in certain camera views. Let me try to explain. In the cab, the sounds are great! In helicopter view 1, however, I can't hear the prime mover at all when my camera is up close and facing the front of the loco or when I'm in a broadside view of the loco. I CAN hear the bell, horn and track sounds just fine, though. Now, if I move the camera to the rear of the loco, the primer mover sound really booms in nicely, but pan to the middle (broadside) or front and the sound vanishes completely! I generally don't have issues like this with my other locos, so I'm thinking the problem is with this loco? Hopefully, someone will look into this and correct. Someday I hope to learn how to adjust these things myself, but it would be nice to not have do it (it should be released with these problems already ironed out). One other sound complaint is I think the bell is much too loud in the cab, but it's fine outside. Otherwise, the texturing is very good and so is the physics. The cabview is nice and overall, the loco is really a joy to run! In spite of the minor sound issues, it's definitely worth a \$20 bill and the new Amfleet coaches and dome car is icing on the cake! I predict this DLC will be used a lot by scenario makers, and in fact, two or three have already jumped on the wagon!. im reviewing this to get the pillars of community badge. 9/10 would play again. Best indie game i have ever seen sad that the servers aren't so popular so buy and servers will flow :-). *subject to revision if I can ever get out of the first damn room.

- The build on the english store boots in Turkish

- You can't pick up the glowing red keys on the table at the start because the light isn't turned on (there is also a glowing red bottle on the desk which I can't pick up yet & an achievement for getting 5 batteries so I'm guessing this is going to be one of those games that won't let you pick up anything until the game wants you to, not necessarily when a player would find it on a natural playing path).

Also, you click into notes & inspect objects with LMB but you have to press ESC to back out of them, which is annoying.

- The notes are in Turkish, there is broken english subtitles, but only the first time you open a note or click into a 'zoom' event like the computer password.

- I tried all the text in the room that would fit into the computer password screen & nothing worked; don't know if it is broken or if one of the notes is a puzzle written in Turkish.

- The whiteboard in the office has a bunch of code on it, I don't know if that is a puzzle or it is literally an odd bug; who knows with this so far.

It could be good, I don't know, maybe I'll never know.

I kind of half want to recommend it so that someone might tell me the password so I can leave the first room; until then, no.

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